

Legend

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- | Ck | Type | Ck | Type |
|---|---|--|-------------------------------------|
| Rock Shore Types - characterized by a thick to elastic sediments such as gravel or sand. | | Sediment Shore Types - have substrates that have little or no bedrock cropping out. | |
| 1 | Shallow Bay, Wide | 12 | Gravel Beach, Wide |
| 2 | Rock Platform, Wide | 13 | Gravel Beach, |
| 3 | Rock Cliff, Narrow | 14 | Gravel Flat for Fan |
| 4 | Rock Ramp, Narrow | 15 | Sand and Gravel Flat or Fan, Wide |
| 5 | Rock Platform, Wide | 16 | Sand and Gravel Beach |
| 6 | Rock and Sediment Shore Types - rock and pockets of elastic sediments | 17 | Sand and Gravel Flat or Fan, Narrow |
| 7 | Ramp with Gravel Beach, Wide | 18 | Sand Beach, Wide |
| 8 | Ramp with Gravel Beach, Wide | 19 | Sand Flat |
| 9 | Ramp with Gravel Beach, Wide | 20 | Sand Flat |
| 10 | Ramp with Gravel Beach, Narrow | 21 | Sand Beach, Narrow |
| 11 | Ramp with Gravel Beach, Narrow | 22 | Cliff, Steep |
| 12 | Ramp with Sand and Gravel Beach, Wide | Mud-Make Materials | |
| 13 | Platform with Sand and Gravel Beach, Wide | 23 | Harmful materials |
| 14 | Platform with Sand and Gravel Beach, Wide | 24 | Unusable materials |
| 15 | Cliff with Sand and Gravel Beach, | 25 | Inoperable materials |
| 16 | Ramp with Sand and Gravel Beach, Narrow | Current Dominated | |
| 17 | Platform with Sand and Gravel Beach, Narrow | 26 | Channel |
| 18 | Ramp with Sand Beach, Wide | 27 | Tidal Lagoon |
| 19 | Platform with Sand Beach, Wide | | |
| 20 | Cliff with Sand Beach | | |
| 21 | Ramp with Sand Beach, Narrow | | |
| 22 | Platform with Sand Beach, Narrow | | |

6 - Sand & Gravel - CC 24-26, 32 -

- Current Dominated**

10 - Bedrock or Sediment - CC 34 - VP/P/SP

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|----|--|
| CC | Type |
| | Sediment Shore Types - have substrates that have little or no bedrock cropping out |

The Habitat Type provides a simplified picture of the "look" of the unit overall, based on the detailed biophysical attributes that have been mapped. The Habitat Type category is a summary of the observations of both the units' biological and geomorphological characteristics.

Each Habitat Type has a definition that includes the typical substrate, wave exposure and biobands. For example, for the Semi-exposed, Immobile substrate Habitat Type, part of the definition of that class is a certain combination of the most likely biobands and indicator species present at a bedrock shoreline with no mobile sediment present.

How is Habitat Type determined?

- Each Habitat Type has typical biological features (including both an indicator species list and typical associated biobands).
- To determine the Habitat Type, the biomapper looks at the along-shore units as designated and described by the physical mapper, and
 1. records the observations of the biobands in the unit and looks for indicator species,
 2. assigns a bio-(wave) exposure category,
 3. reviews the physical mapped information, and
 4. assigns the Habitat Type that best describes the unit.

The Habitat Type is based on the whole unit and is similar to the physical mappers use of the 'Coastal Class' category, in that the detailed across-shore data are summarized into one attribute. The simplified category describes the features of the whole unit.

Habitat Type is a summary of the biophysical classification of the whole shore unit, based on:

- the biobands observed,
- the wave exposure as indicated by the bands, and
- the substrate types in the unit.

Legend Definitions
CC - Coastal Classification number

Wave Exposure

- E - Exposed - Very high wave exposure, open shorelines usually fetches >500km
- VE - Very Exposed - Extreme high wave exposure
- SE - Semi Exposed - High wave exposure, open shorelines, areas between exposed and more sheltered, usually fetches 50 to 500km
- P - Protected - Low wave exposure, sheltered inlets, usually fetches less than 10km
- SP - Semi Protected - Moderate wave exposure, partly sheltered, usually fetches 10-50km
- VP - Very Protected - Very low wave exposure, fetches < 1km, sheltered anchorages at heads of bays and inlets

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